One Playstation Network title may have taken it's "easy" platnium trophy marketing a bit too far. This causes our hosts and live chatters to have a discussion on achievements and trophies in gaming today. Are they things we like to chase down? Or do we just think it's too much ego... and other words unsafe to print. We also catch up on the week in gaming news, as we have a bit to catch up on after a week off!

Also in the news:

* Pokemon Go updates and changes

* Namco Museum on Switch to include Pac Man Vs

* SNES Mini includes Starfox 2

* PlayerUnknown Battlegrounds Cross Platform

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

LIVE on the VOG Network, Sunday nights at 6 Pacific, 9 Eastern www.vognetwork.com

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