

Written by skie
Sunday, 27 March 2016 21:23

Joining us in studio this week are Bri and Gabe from the Sacramento Chapter of the International Game Developers Association (IGDA). We talk about the upcoming Sacramento Indie Arcade on April 9th, and the importance of the many different elements of game design besides simply programming. Our guests join us to discuss the week's news, including a controversial stance on Let's Play videos from a popular creator of one recent indie success.

Also in the News:

* NX Fakes

* Wii-U production ending?

* Playstation 4K

* Minecraft Concert

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