

Written by skie

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Alan Wake is set to be delisted from digital marketplaces due to music licensing issues, we discuss the impact something like this might have on gaming. Should the developers try to re-license the music? Could other popular games potentially suffer the same fate? We discuss these, and take a call later in the show about games we really love the soundtracks to!

Also in the news:

- * Squeenix to part with developer of Hitman
- * Assassin's Creed rumors
- * Bioware Montreal scaling down due to Mass Effect: Andromeda
- * Future of the Steam store

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