

Written by skie

Sunday, 11 December 2016 21:49 - Last Updated Sunday, 11 December 2016 21:49

Super Mario Run will be coming out this week, and Nintendo has taken to late night talk shows as well as other press interviews to promote the game. However, one controversial feature of the game that has been unveiled is that it will require a always online connection. How do our hosts and our audience feel about this feature? Will we be downloading Super Mario Run, or passing for other games in our backlog to catch up on? We discuss this as well as the rest of the gaming news of the week!

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Orange Lounge Radio Episode 669 - 12/11/16

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