

We look back on 12 years of gaming history as we celebrate twelve years of Orange Lounge Radio this week. What's different about the gaming world today than back then besides just the newest technology and consoles? We discuss in the opening of our show tonight. We also discuss the latest in gaming news, including news from this week concerning Destiny's future, and if some of the Alpha concerns are being addressed in the beta. And could one UK gaming company be in trouble? Ugh, studio troubles are never a fun thing to report on.

Also in the news:

- \* YouTube 60FPS Features

- \* EA and Dungeon Keeper lessons learned

- \* Mega Man 1 and 2 soundtracks

- \* Do Consumers love Kinect still?

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

LIVE on the VOG Network, Sunday nights at 6 Pacific, 9 Eastern [www.vognetwork.com](http://www.vognetwork.com)

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## Orange Lounge Radio 558 - 6/29/14

Written by skie

Sunday, 29 June 2014 20:47 - Last Updated Sunday, 29 June 2014 20:47

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